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Previously

Hope on the horizon! The warriors, having defeated the Penguin's last enforcer, have discovered Raven's location in Baron Zemo's encampment but now there are only 3 of them to begin the assault. Meanwhile, Nevar sabotaged the HYDRA jet to keep Raven on the island and after a warning from Vandal Savage, Dominor is accelerating his plans, what will those plans mean for those on the Island?

Raven: The Reckoning

Scene 1

Forest of Dawn Time, 14th October 2018, 10:00 BST



Death to all



Key: Brown circles – thick tree trunks

The warriors are confronted with the Grim Reaper, one of HYDRAs top agents. Looking at him they knew they were in trouble. Lacking confidence after the previous days' events, Aryen asks Fyraf to come up with a strategy. The Grim Reaper runs at them, Fyraf runs to the tree on the lower right corner, the others use their superior speeds, to dodge the Grim Reaper's attacks.

The Grim Reaper is lured over to the tree that Fyraf is hiding behind eventually, the Grim Reaper swings his scythe and gets it stuck in the tree, as he works to free himself, Fyraf comes out from behind the tree and punches him in the jaw, the warriors continue their attacks but until the Grim Reaper eventually frees himself, beaten but not broken

Grim Reaper: Oh, you're gonna wish you hadn't done that.

The Grim Reaper attacks Fyraf, Fyraf ducks and dives the attacks and lures him to the tree in the top right corner of the map, where the others are already waiting, the Grim Reaper attacks and once again his scythe gets stuck, Aryen and Jocal both kick the Grim Reaper in the side, his is weakened

The Grim Reaper is weakened but not defeated; he frees his scythe for another attack

Grim Reaper: Enough games

He tries to attack Aryen this time, she dodges the attacks, some by mere nano-metres, until eventually they get to the tree on the top left side of the map, and again the Grim Reaper gets his scythe stuck.

Fyraf attacks him from behind the tree but it doesn't last long, as the Grim Reaper frees himself, tearing off his scythe in the process, he attacks the warriors, with his scythe gone, the Grim Reaper goes on the defensive, backing away from the warriors and avoiding their attacks. The warriors press their new-found advantage

The Grim Reaper tries to engage the others using his feet as his primary force, but this attack leaves him open to attacks and Fyraf sees this, as Jocal and Aryen block his attacks, Fyraf grabs him in a sleeper hold and knocks him unconscious. Another enforcer defeated, but fighting against them will only get harder

Jocal: I will do everything to defeat the enemies on the island, at the same time I will be confident that I can defeat them.

Fyraf: Brute force and skill is all we need. The other two did a great job of dodging The Grim Reaper's attacks and I was able to knock him about a lot. My strategy worked well and it feels good to make a change for once. If we keep working well as a trio like we have been and learn from our mistakes of the lives lost on this journey, I'm sure we'll all make it.

Aryen: Fyraf did a great job with his strategy, I'm glad I could trust him to work well and get us through this. Maybe he should take over for good, maybe I'm not cut out for the strategist role. Moping over, I think a good strategy is key for our success, continue like this and we'll make it, together.

Scene 2

Baron Zemo's encampment, 12:00 BST

Baron Zemo: You were defeated by children?

Grim Reaper: I don't have to stand for you berating me. I'm out. (He leaves)

Captain: Fuel line's repaired, better get this thing going

Baron Zemo: Yes. (The captain successfully launches his ship, but soon a rocket comes out of the forest and hits the ship, the ship crashes into the ground, Baron Zemo growls) men, move forward into the forest, find whoever fired that rocket and kill them.

Baron Strucker: Someone could be coming for our weapon.

Baron Zemo: Yes, they could, take a few of our men and stand guard; I will prepare what's left of our forces for an attack on the Penguin tomorrow.

Scene 3

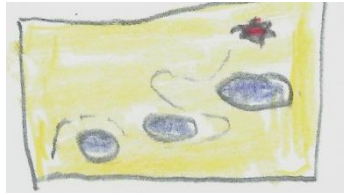
Penguin's Encampment, 12:30 BST

Penguin watches the exploding HYDRA ship

Penguin: This could present an opportunity. Baron Zemo will be sending his men into the forest to search for the shooter; we can use that to ambush them. Arm yourselves and get moving; our window is short.

Scene 3

Forest of Dawn time, 13:00 BST



The Map

The warriors recall the map they'd seen in the Calculator's computer system, a map that leads them straight through the remains of the last great forest of Alaunus, a place awash with HYDRA agents. The warriors know that they'd need to keep hidden or they'll never survive the sheer number of HYDRA agents bearing down on them

The warriors move swiftly but silently into the forest. Snipers are in the famed watchtowers of the forest, observing the area from above, whilst squads of armed troops search through the forest on the ground. The warriors keep behind trees and observe the squads searching the forest, moving only when they have little chance of being seen, even with that they struggle to avoid the snipers

Noise is heard but it isn't coming from the warriors, the Penguin's army is approaching. Sparing little concern for the warriors, the squads rush into battle, clearing a few more paths for the warriors. The snipers stay in position, staying a viable threat to the warriors, so the warriors continue their stealthy approach

Penguin's men appear to be winning, slaughtering HYDRAs forces, and advancing into the forest, the warriors realise, that this could make finding cover in the trees more difficult, and opt to move more quickly. HYDRAs snipers begin firing upon Penguin's forces killing some of them and halting their advance; the warriors use the opportunity presented to them to proceed.

Suddenly random members of both sides start dying randomly, signs of magic clearly being at work. Dominor's forces enter the forest and begin shooting the armies of both sides. Leading to suspicion that Dominor is beginning his end-game. The warriors try to steer clear of Dominor's forces, as they continue to slaughter the armies.

The HYDRA snipers begin taking out Dominor's men but they suddenly begin to fall over dead. Dominor successfully neutralises both the Penguin and HYDRA force and with the area secured, Dominor's men begin to swarm through the forest. The warriors finally free themselves, just steps away from the HYDRA camp but with Dominor's forces not far behind.

Aryen: It's slightly worrying that Dominor's end-game is beginning. I mean, anything could happen, I don't want to lose my friends. I don't want to lose Jocal and Fyraf.

Fyraf: Will I die? Will I... Will I die? I need to calm myself. I've kept calm this whole time, even though I've been terrified all along. I'm so scared of dying. So scared.

Jocal: I'm very worried about Dominor's potential end-game because there will be so much turmoil and it will put more pressure on us to figure out how to stop Dominor.

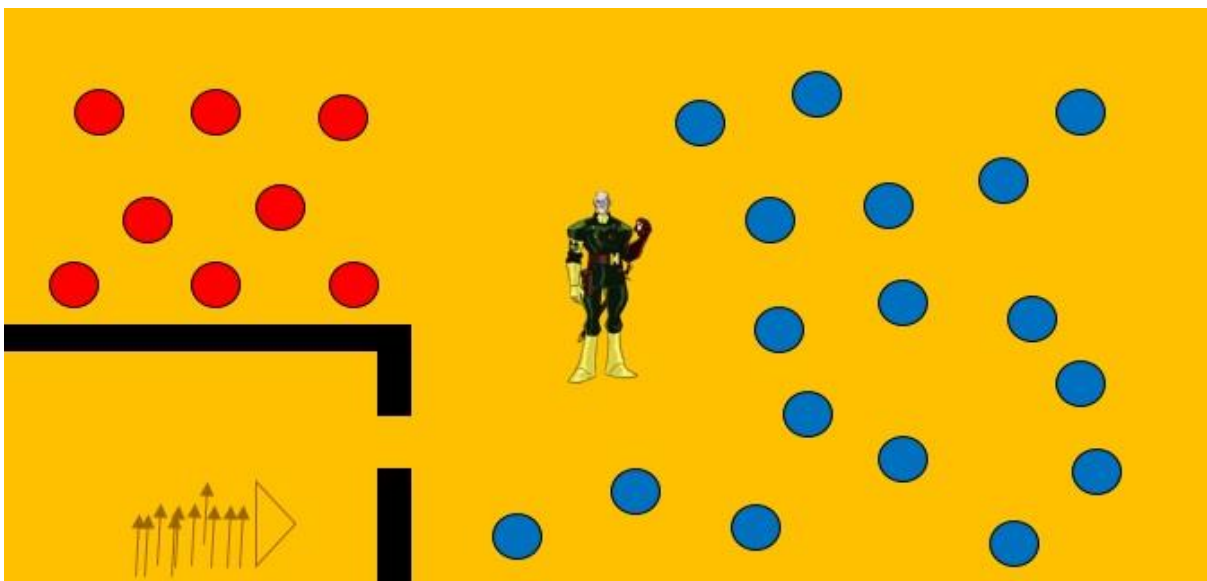
Scene 4

Baron Zemo's encampment, 14:00 BST



A Baron Wasteland

Baron Strucker: If anyone sees anything, report it immediately, no-one passes us.



Key

Red Dots: Armed HYDRA agents

Blue dots: Unarmed HYDRA agents

Black shapes: Wall

Brown Triangle: Bow
Brown Arrows: Arrows

The warriors enter the HYDRA camp stealthily and quickly take cover behind the wall. They grab the bow and arrow and devise a strategy; lead by Fyraf. Jocal takes the bow and fires an arrow over the wall, taking out one of the armed guards. Baron Strucker sends in one of his unarmed guards to investigate but the warriors are ready for him

As the guard passes the walls, Ayren knocks him down and out. Another 2 guards wonder over as Jocal fires another arrow, hitting her mark once again, Ayren and Fyraf both take out the next passing guards. Jocal hits her mark once again. Baron Strucker sends in more guards to flush them out but Ayren and Fyraf are ready

Jocal's fourth arrow strikes a fourth armed guard; Ayren and Fyraf take out another pair of unarmed men as Jocal strikes her fifth guard. 2 of the 8 remaining unarmed guards prepare to strike but Ayren and Fyraf knock them down once again. Baron Strucker has had enough and decides to investigate himself

Jocal sees this and rushes the remaining 5 arrows; they strike 2 of the remaining 3 men, with the final 3 arrows having no effect. With no arrows left to use, the warriors jump the wall and rush the final guard, taking him down before he has a chance to fire. With the warriors now clearly visible, Baron Strucker and the remaining unarmed men attack

Ayren and Fyraf try to take down the unarmed men without getting too close to Baron Strucker and his infamous power draining cybernetic hand. Jocal meanwhile begins to collect the arrows from the bodies of the armed guards she took out. Baron Strucker soon sees this and closes in on her, whilst Ayren and Fyraf take out the final unarmed guards.

Ayren and Fyraf try to distract Baron Strucker, but he seems fixed on Jocal, draining the energies of the unconscious unarmed men, his speed only increases. Jocal fires a barrage of arrows, and in an incredible shot, she manages to pin his glove to the wall, at this point he is easily dealt with in a sleeper hold. One step closer to Raven

Jocal: I don't think it is enough at this stage to have struck a blow against HYDRA because there are so many more HYDRA agents to defeat and we also have to stop Dominor and everyone else.

Ayren: Regardless that we've done so well here, it almost feels like nothing considering the size of the threat we still have to face. I'll fight until the end though. Until the moment I lie down and die.

Fyraf: It feels great to have made such a big hole in the HYDRA forces, I feel better now, I feel like we can really do this. Like we can really do anything. As if

we're invincible. But I know we're not. I think this and then I come back to reality. We'll probably all die.

Scene 5

Penguin's encampment, 14:30 BST

One of the Penguin's men runs back to the Penguin

Penguin: What happened, Nathan?

Nathan: It was a massacre, we had the edge on HYDRA but then a third army charged in and started killing everyone, us and HYDRA

Penguin: Clayface must've been discovered, the fool. (Some of Dominors men come out of the forest and begin to lay waste to the camp) if you're rank 5 or above, fall back to our secondary encampment, everyone else: try and take out a few before you die. (The Penguin fires a few smoke grenades from his umbrella, creating cover to mask their escape, many of his men are killed in the process)

Scene 6

HYDRA Ship wreckage, 15:00 BST



The Wreckage

A HYDRA warship parked in the camp has been destroyed; the warriors are unaware of why it had been destroyed but suspect it was Dominor's craftsmanship at work. The warriors soon hear the psychic cries of Raven within the wreckage. They'll need to move quickly to rescue him from his fate.

The warriors begin examining the debris. Each clearing sections of it but Raven is not so easily found. They realise that they will have to search some of the far heavier debris to find him. Using their combined strength, they manage to remove of the propulsion jets from the wreckage but still no sign of Raven.

The search continues as the warriors keep digging through the remaining wreckage; they stop briefly and listen for the psychic voice of Raven, he is close by. With that assured, they remove what could've been an interior console piece, careful not to electrocute themselves, and toss it aside. Raven is still nowhere to be seen

The door is incredibly heavy, and the combined might of all the warriors is needed to lift it. The psychic cries are getting louder, clueing the warriors in that they are getting much closer to Raven's location. They find some steel bars, holding Raven in and they lift it, curious as to why he didn't transform to escape when the warship was destroyed

Raven is wearing an inhibitor collar, preventing him from using his powers to their full potential, clearly he had access to just enough to survive.

Raven: Thank you, warriors

Raven was barely even aware of the destruction Dominor had wrought. Dominor's forces close in on the ship, Raven stands ready. Before he can attack he is shocked by the collar and brought to his knees.

The warriors notice that Dominor's forces are unarmed and quickly take them out; Raven begins to concentrate and soon his flames overpower the inhibitor collar which melts off his skin. Fireballs in hands, Raven scares off the rest of Dominor's forces. But in doing so he sees the destruction to the Island, and tears begin to fall.

Raven: Dominor has brought misery to the island; the death toll unthinkable, the damage unsurmountable. Warriors: I am deeply sorry that you have had to experience surviving in this wasteland. It must've been difficult. You have shown true strength, courage and wisdom. I offer you a choice: you can leave the Island, leave all of this behind. You'll be safe, at least from the dangers that lie ahead. Or you can help me liberate the island. It will be a tough journey. Many of the major threats to Alaunus still live, and we will have to face them all. (The warriors all stand with Raven) very well; then we shall rest tonight and gather our strengths. Tomorrow, we will end this madness.

Fyraf: Well thank god we've got Raven on our side, it'd have been nearly impossible to end this without him.

Aryen: I'm almost starting to not care about anything anymore. This journey's been so horrible, I almost feel ready to give up. I have one thing keeping me rooted though, Fyraf and Jocal, they're my friends, I can't abandon them yet. Raven will help us, I know he will.

Jocal: I feel relieved to rescue Raven and I know that together we can bring real change to the Island and take down Dominor once and for all.

Scene 6

The Royal Palace 18:00 BST

Dominator watches through the eye as Raven is rescued

Utawe: This isn't part of your part of your plan

Dominator: No, but it could work to our advantage. With his help they'll take the Penguin, Zemo and Nevar out of the equation. But even then, getting Raven back in our possession is crucial, now he'll be coming right for us. All you need to do is take the remaining warriors out

Utawe: It'll be my pleasure.

Next time

The warriors must face Raven's final survival trial

And then it's an all-out assault as The Penguin, Zemo, Nevar, Utawe and Dominor are in their sights