



7 of 10

Previously

A battle incoming! Nevar received a man enhanced with Kryptonian powers codenamed Bizarro, which he used to fend off Dominor's attack. Dominor then had his remaining men trying to figure out a weakness. Meanwhile Penguin and Baron Zemo are stocked up on weapons and ready to wage war against each other, will the warriors survive the crossfire?

Scene 1

Royal Palace, 12th October 05:00 BST

Baron Zemo awaits his delivery

Dominator: Raven is yours, as you requested, if you meet my price

Baron Zemo: The price as agreed, a weapon like Raven will be invaluable (he hands over a case, Dominor checks that it's filled with money)

Dominator: *Senza falsi* (Some of the money goes up in smoke) counterfeit money. Did you think me stupid?

Baron Zemo: No, but you're asking for too much (Raven wakes up, Baron Zemo grabs his chin) he is clearly worth a lot to you?

Raven: Whatever you want with Alaunus, I will find a way to stop you (Dominator electrocutes him)

Dominator: Apologies for that display, you may find it necessary to discipline him

Raven: I have the perfect tools for it

Dominator: Take him, I will not make any moves against you, forget about the money. I'll procure what I need another way. (Baron Zemo leaves with Raven, Dominor makes a call) you'll get the money you're owed if you hack into any account related to Baron Zemo and steal it.

Calculator: (On phone) Sounds like fun to me, but I'll be abandoning the Alaunus base for a more secure location in New York (Dominator hangs up)

Dominator: All is going according to plan (a man bursts into the door)

Joseph: Apologies, Dominor for bursting in, but we've got the weapon, a kryptonite laser, we've got about a dozen of them using kryptonite we found
Dominor: Manners cost nothing, I'd kill you but we need every man we have for this attack, it begins at 9am, tell everyone

Raven: The Reckoning

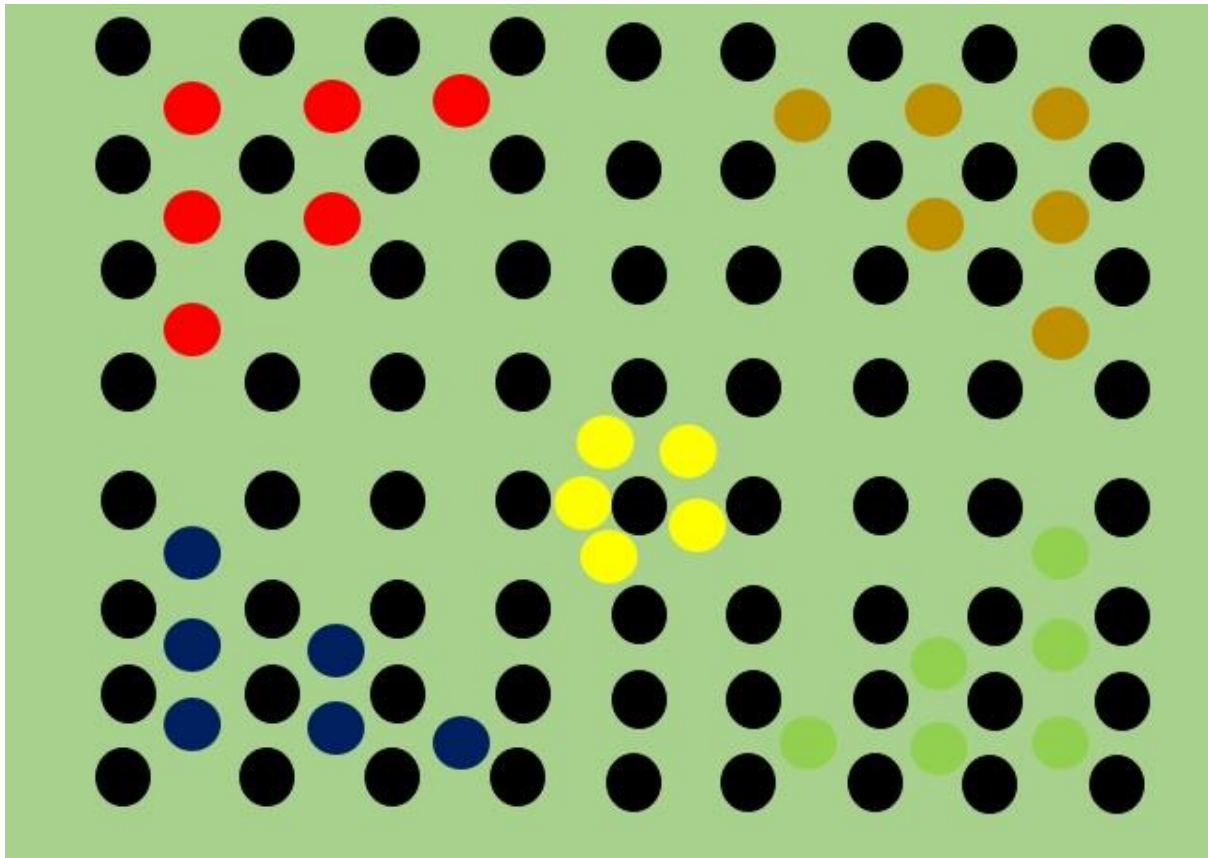
Scene 2

Forest of Dawn Time, 09:00 BST



Factions

Haryad: I sense great danger coming for you, I cannot protect you from what's to come



Key:

Black Dots: Trees

Red Dots: Dominor's forces

Brown Dots: Nevar's demons

Blue Dots: Penguin's men

Green Dots: HYDRA soldiers

The warriors notice 4 armies marching towards them. Ayren quickly devises a strategy for the warriors. While Fyraf and Aryen head upward the other 3 head left, each using the trees as cover. Dominor's forces open fire on the demons, with their new weapons destroying them in single shots. Bizarro makes his second appearance.

The warriors move stealthily through trees, almost entirely unnoticed by the soldiers. The Penguin and Baron Zemo's men open fire on each other, each taking out members from the other's ranks. Bizarro quickly dispatches many of Dominor's forces, but when he is hit by a shot from one of them, he is weakened; the weapon is clearly Kryptonite based

Bizarro is ordered to retreat, whilst more demons and some unknown armed human assailants join Nevar's ranks. The warriors stay hidden, each progressing slightly further from the ensuing battle. Zemo's men throw grenades but they are detonated before they hit the ground by an expert marksman. A sniper beam coming from Penguin's side begins to target Zemo's forces

The demons that have survived the initial onslaught from Dominor catch his forces, claiming some before they are destroyed. Nevar's human assailants are quickly dispatched by Dominor's forces. The sniper rifle takes out nearly a dozen of Zemo's HYDRA goons, but HYDRA are not giving up, snipers begin to enter the area.

As the warriors maintain their cover, Zemo's snipers take out many of Penguin's men, but the sniper from Penguin's side is a specialist, in a single shot he takes 3 of them out, 2 more and all of the HYDRA goons in the attack are dead. The sniper retreats from the area, one of the few survivors of the battle. With the chaos over, the warriors regroup, ready for their next trial.

Jocal: This situation improves my determination because of all the challenges that all of the warriors have to face which is extremely important in that challenge

Hagal: This situation makes me more determined than ever, but I realise there's a long path ahead and a lot more challenges to face before it's over

Aryen: I've finally toughened myself up after the deaths of my friends, so now I'll stop at nothing to succeed, even though the island is becoming increasingly dangerous.

Fyraf: Nothing is going to stand in my way here! I'll fight until the bitter end, no matter how hard things get, I'll always try my hardest, to protect the others and to survive.

Scene 3

HYDRA encampment, 11:00 BST

Baron Zemo: How disappointing

Baron Strucker: Cobblepot must've secured himself a specialist

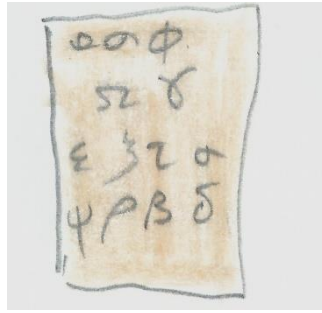
Baron Zemo: We could use one of our own. Have a word with Eric Williams, he could be our answer

Baron Strucker: The Grim Reaper would demand a high price, the Calculator drained us of nearly \$2 mil this morning.

Baron Zemo: Dominor did this. (He scowls) tell the Grim Reaper we will offer 20% of any takings we make. (Raven is watching in the background, he is handcuffed but he manages to heat the cuffs until he is free of them, he rushes to the transporter that brought him head and grabs his staff of power, he fires into the sky, creating symbols, but Baron Zemo activates his inhibitor collar and knocks him out) now, who were you calling? I will find out when you wake up

Scene 4

Forest of Dawn Time, 11:00 BST



Message in the sky

As the warriors progress further into the forest, still stunned at the brutality of that battle, they see an enflamed message in the sky. Hagal and Jocal both recognise the language as being the same as the language Dominor had used before in the diary challenge. Sharing the secrets to its decryption to the others, they get to work translating it.

Ι σενδ τηισ μεσσαγε ιν τηε σαμε λανγυαγε τηε ωαρριορσ Ι λεδ υσεδ βεφορε. Ιαμ αλιπε, Βαρον Ζεμο ισ ηολδινγ με ηοσταγε, βυτ μψ ρεσχυε χαν ωαιτ, ψου μυστ δο ωηατεπερ ιτ τακεσ το στοπ τηε φορχεσ τηατ αρε χρεατινγ ωαρ ον τηε Ισλανδ. Ι ηαπε σενσεδ τηατ α μυταντ πιλλαιν ναμεδ Υταωε ισ αλσο ον τηε Ισλανδ. Ηε πρεψσ ον τηε φεαρσ οφ βραπε-ηεαρτεδ ωαρριορσ. Ηαπε χουραγε, ψουνγ φριενδσ, ωε αρε νοτ δεατεδεδ ψετ.

a	α	A	Α
b	β	B	Β
c	χ	C	Χ
d	δ	D	Δ
e	ε	E	Ε
f	φ	F	Φ
g	γ	G	Γ
h	η	H	Η
i	ι	I	Ι
j	φ	J	Ϝ
k	κ	K	Κ
l	λ	L	Λ
m	μ	M	Μ
n	ν	N	Ν
o	ο	O	Ο
p	π	P	Π
q	θ	Q	Θ
r	ρ	R	Ρ
s	σ	S	Σ
t	τ	T	Τ
u	υ	U	Υ
v	ϖ	V	Ϛ
w	ω	W	Ω
x	ξ	X	Ξ
y	ψ	Y	Ψ
z	ζ	Z	Ζ
'	ε		

“I send this message in the same language the warriors I led used before.” Is the first sentence gained from the translation, Hagal and Jocal excel here, having past experience in translation. After a few moments getting to the translation, Aryen also proves a decent help in the translation. Narex provides some help, as Fyraf struggles.

The warrior continue their translation, getting “I am alive, Baron Zemo is holding me hostage, but my rescue can wait, you must do whatever it takes to stop the forces that creating war on the Island.” The warriors wonder ‘who could’ve sent this message?’ All routes lead to Raven, but why would Raven be in the possession of Zemo?

The warriors get to work translating the final sentences of the message. It seems to be a warning, the name Utawe comes up, the warriors have had access to the knowledge of Alaunus and have never heard of a man named Utawe before, this unnerves them as they continue their translation; they seem to have a result

“I have sensed that a mutant villain named Utawe is also on the Island. He preys on the fears of brave-hearted warriors. Have courage, young friends, we are not deateded yet.”

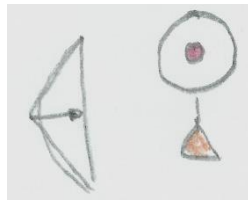
This error confuses the warriors at first, but perhaps Zemo had discovered his captive sending the message at the last second and caused an unintentional misspelling. Unnerved by the message, the warriors continue on their journey.

Aryen: This message, I... I need to stay strong, stay focused. It seems that if he catches us, we'll be facing what fears us most. I'm worried, my worst fear is something that'll really scare me, I don't want that to happen, if it does... I'll have to be strong, and make it through, no matter what.

Fyraf: I need to find that Utawe, and show him how strong we truly are. He won't stand in the way of us, even though this message has told us how truly devastating this villain might be.

Hagal: I'm worried because there are more villains to face including Utawe and it is still a grave concern that all of the warriors had to face and continue to face them

Jocal: This is a worrisome time at the moment, all of it because of all the major challenges that have been occurring.



Archery

The warriors enter a clearing and find another message from Dominor

D see you have only one survival pack remaining. You will need to secure more to survive this day, and the days to come. Before you there are targets, but only 3 of them hold the survival packs you seek. You have 10 arrows, aim true or you will starve.

The warriors see their next survival challenge, 5 targets and 15 arrows and some bows to hit them with, each target struck could yield them a survival pack. After a brief discussion, it is decided that Hagal, the most accurate of the bunch, would take aim with all the arrows.

Hagal grabs the bow and loads her first arrow; sadly it misses its mark

Hagal loads a second arrow, focusing on the target but sadly her second arrow does not hit its target either. She loads a third arrow and pulls back the bowstring to load the arrow. She takes aim carefully and fires, the arrow hits a target and a survival package drops. However her fourth and fifth arrows do not fare well, both missing their mark

Hagal loads a sixth arrow into the bow, and aims carefully, sadly once again, victory is not achieved with the arrow, her seventh arrow is loaded and fired, it strikes a target, but no survival pack drops, it seems this one was a decoy. After her eighth arrow also fails to hit a target, she prepares her ninth arrow, she fires and it strikes a target, another survival pack earned

Six arrows remain in Hagal's arsenal, she is determined not to waste them. She takes aim at the closer of the two targets. However, her aim falters and she misses the target. She aims her eleventh arrow, which sadly also misses the target; her twelfth arrow has a similar result. With only 3 arrows left she focuses hard on hitting the remaining targets

Hagal loads her 13th arrow, and focuses on the target closest to her, praying that it wouldn't be another decoy. She strikes the target but her fears are confirmed, it was another decoy. Hoping to score with her final two arrows, she maintains her focus and while her 14th arrow misses, her 15th and final arrow strikes the target, and another survival pack is dropped.

Jocal: Things are looking up for us, mainly because of the determination that us warriors have and hopefully we can stop Dominor and Nevar and everyone else

Hagal: Things are looking up because of all the survival packs we got. However there is still a long way to go that each we will do everything to stop Dominor once and for all.

Aryen: Things seem to be turning around for us now, enough to even let some of the worries slip away for a few moments. But we can't get distracted, not when there's something truly terrible out there.

Fyraf: I'm glad we can all survive today; we can't risk any unfair, cruel deaths. We can't die in vain, not without trying to achieve something first.

Scene 5

Penguin's camp, 16:00 BST

Penguin: Are you sure?

Deadshot: 5 children were caught in our 4-way battle, they managed to slip away, they must be well trained

Penguin: What could Dominor possibly be playing at, having children in the middle of a warzone?

Deadshot: You want me to find out?

Penguin: No, you're best stealth options are from a vantage point. No, I need a different kind of specialist for this (he calls the Calculator) I'll give you \$1 million if you bring me Clayface.

Calculator: (On phone) consider it done.

Scene 6

Nevar's encampment, 17:00 BST



Bizarro

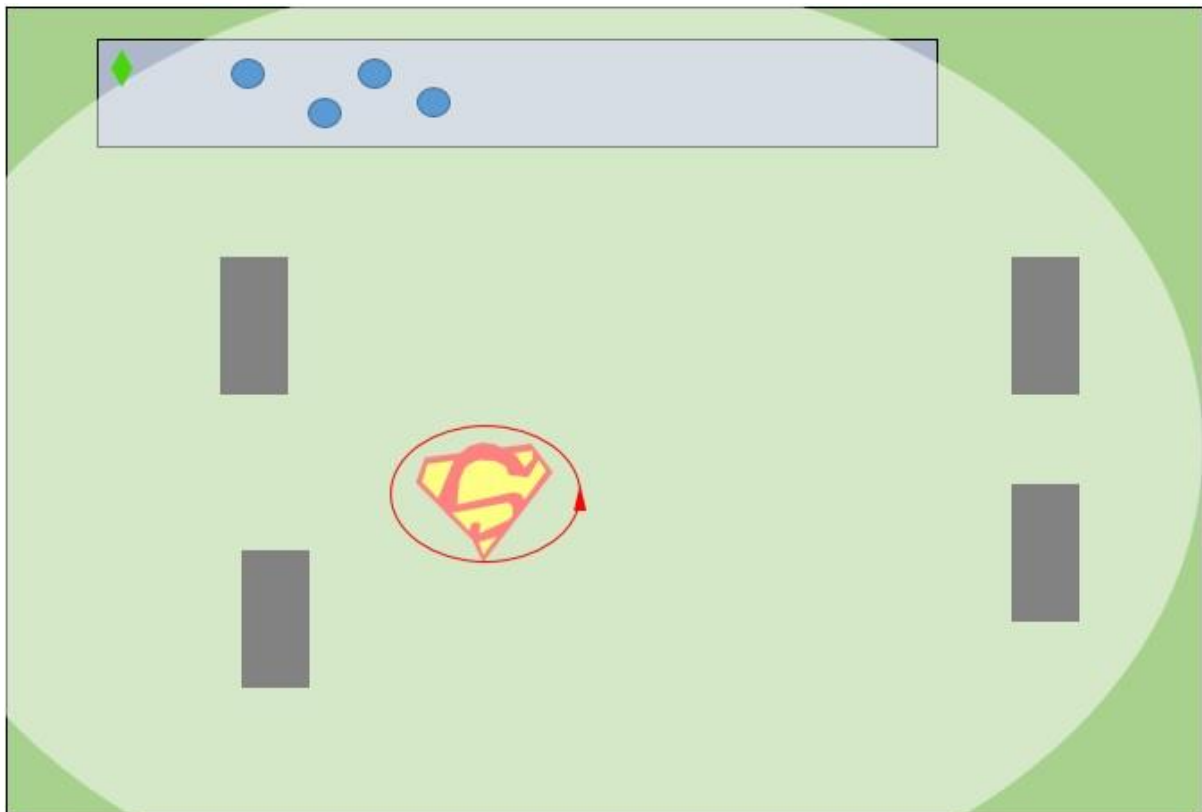
Vandal talks on a screen to Nevar, who has an encampment filled with human scientists

Vandal: You now have the resources to circumvent his vulnerability to Kryptonite, and his apparent lack of intellect

Bizarro: Me Bizarro, me love me (he hugs himself and begins spinning around at Super speed)

Nevar: You, keep watch

Bizarro: Yes sir; me keep watch, sir, Mr Nevar Sir (Nevar walks away shaking his head)



Key:

Black boxes: Weapons crates

Superman Logo: Bizarro

Red arrow: patrol route

White transparent circle: x-ray vision range

Blue box: Research tent – lead lined

Blue circles – unarmed henchmen

The warriors spot one of Nevar's encampments on the island. This one is watched over by Bizarro. The warriors know they could never take him on a straight fight. But Nevar must have kryptonite nearby to keep Bizarro under his rule. They summarise that the tent at the other side of the camp would be a good place to store it.

There are a number of weapons crates the warriors can hide behind; Aryen hypothesises that they can distract Bizarro by throwing rocks at weapons crates so he doesn't spot them. Whilst Bizarro is looking in the other direction, Fyraf and Jocal move to the nearest cover-point. Jocal grabs a rock and throws it to the crate directly opposite her.

Bizarro easily hears the rock hit the crate and begins scanning the crate carefully with his x-ray vision; Jocal and Fyraf move to the next cover-point in front of them. Bizarro resumes his full on scan. Jocal throws a rock at the crate they once hid behind and Bizarro, upon hearing it, scans the crate allowing Fyraf to move to the tent.

Inside the tent are four unarmed assailants, Fyraf has no problem taking them down. Bizarro notices and begins scanning the tent. To prevent the kryptonite affecting Bizarro, the tent is lead-lined, Bizarro can't see through it. Jocal repeats her tactic with the rock, distracting him once again. Fyraf discovers that Aryen was correct, there is kryptonite in the tent, he takes it, leaving out the other side of the tent, and hiding behind the cover point opposite Jocal.

Bizarro is slightly weaker but Fyraf needs to get closer for maximum impact. With Jocal again using a rock to distract him, Fyraf creeps closer to Bizarro and he begins to weaken. Once Fyraf is close enough, Bizarro drops to the ground. It is not difficult then for Fyraf to take him down. With the Kryptonite that close to him, Bizarro would surely perish, another threat eliminated.

Aryen: It seems a lot to have to work for, to defeat a single person. Especially with the risk of losing someone every time we face an enemy like this. Even though they're much more powerful than the normal enemy, more powerful than us alone, we've still been able to overcome them, together, even though we've lost people in the past.

Fyraf: We didn't lose anyone, luckily, so no matter what we had to do, it was worth it.

Jocal: I am definitely upset at the lengths that I had to go to accomplish this mission but Bizarro was too powerful to remain alive

Hagal: I despair that we had to kill Bizarro, but it was the only option. There are more villains out there that we may have to take down the same way.

Scene 7

Nevar's Castle 20:00 BST

Nevar: Another of your enforcers has failed me

Vandal: Fortunately we teleported him away from the kryptonite before it could take his life.

Nevar: What now?

Vandal: Our other operatives are too busy at this critical juncture to provide assistance. You must find a way to finish this on your own (his face disappears, Nevar goes to his eye and swivels his finger in it, he sees Raven in the HYDRA camp, being boarded into the ship)

Baron Zemo: We take him to our other base for his reconditioning. (Nevar smiles)

Next time

The warriors come face to the face with the world's deadliest assassin, how will they survive this one?

Can they conquer their fears as they face Utawe for the first time

And just what dastardly plan has Nevar in store for his old nemesis?